Undergraduate Course Project Presentations

10am-12pm, Friday, December 11
4th Floor Conference Room (Wachman Hall, CC 447)

You are invited to attend the Final Project Presentations from

CIS 4339  *Project in Computer Science*
- Generalized database GUI client

CIS 4298  *Software Engineering*
- Strategy Game rapid implementation.
- Strategy Game requirements and design. (This is a separate project)
- Dual joystick shooter

CIS 3287  *Software Design/Practicum*
- Web-based game of GO. (The server maintains the boards and acts as referee).

*Refreshments will be served!*